
Part (B)

Number of questions: Six (06)

Mark allocation: 30

Use the space given in the question paper itself to answer the structured questions.

1. What is meant by Human Computer Interaction?

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(2 mark)

2. Name five (05) interaction styles in Human Computer Interaction.

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(5 mark)

3. Successful designers must be able to go beyond the intuitive judgments and look for helpful guidance. Such guidance is in the forms of design guidelines, principles and standards. Define the terms, **guidelines, principles and standards** according to the design perspective.

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(6 mark)



4. Name Shneiderman's eight (08) Golden Rules.

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(8 mark)

5. Define the term, **ergonomics** using an example.

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(5 mark)

6. What is the difference between Multi-modal system and Multi-media system?

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(4 mark)

