

Uva Wellassa University of Sri Lanka
Faculty of Science and Technology
Department of Computer Science and Technology
200 level 1st Semester Examination – May/July 2017
CST222-3 Object Oriented Programming



Instructions to candidates

This paper consists of Part A (Essay) and Part B (Practical)

Duration: One (01) hour for Part A

Two (02) hours for Part B

Part A (Essay)

Number of questions: Two (02)

Answer all questions

Mark allocation: 60



1.

- a. Describe the importance of data types in programming. (5 mark)
- b. Why do you make main() method of a Java program *static*? (2 mark)
- c. Re-write the following program using *if-else* control structure. (5 mark)

```
public class SwitchCaseStatement{
    public static void main(String[] args){
        int status = -1;
        switch (status){
            case 1: System.out.println("Number 1");
                break;
            case 2: System.out.println("Number 2");
                break;
            case 3: System.out.println("Number 3");
                break;
            default: System.out.println("Something else");
        }
    }
}
```

- d. Briefly explain the following object-oriented concepts.
 - i. Encapsulation (2 mark)
 - ii. Polymorphism (2 mark)
 - iii. Inheritance (2 mark)
- e.
 - i. Describe the role of constructor in Java programming. (3 mark)
 - ii. What is meant by constructor overloading in Java? (3 mark)
- f. Describe three (03) access modifiers in Java based on their characteristics. (6 mark)

2.

- a. Write a code snippet (not a complete program) to demonstrate the conversion of a primitive integer variable to its wrapper version. (5 mark)
- b.
- i. List three (03) types of inheritance in Java programming. (3 mark)
 - ii. Why Java does not support for multiple inheritance through classes directly? (2 mark)
- c. Describe the difference between the inheritance and aggregation in Java. (4 mark)
- d. Explain the underlined statement using the relevant object-oriented concept. (4 mark)

```
class Dog extends Animal
{
    void eat()
    {
        System.out.println("Dog is eating...");
    }
    public static void main(String args[])
    {
        Animal a=new Dog();
        a.eat();
    }
}
```

- e. Write necessary Java codes to demonstrate the following scenario. (6 mark)
- Bike* is an abstract class having an abstract method called *speed()* which does not return any value but suppose to display the current speed on the standard output (screen). Additionally, the abstract class has a concrete method called *onLight()* which returns a Boolean value depending on the status of the light (on or off). The second class called *Honda* is defined from *Bike* class. The *main()* method is implemented to create an object of *Honda* bike called *bk_obj* and display its current speed on the standard output.
- f.
- i. What is the difference between *throw* and *throws* in exception handling in Java? (2 mark)
 - ii. Write the necessary code snippets to demonstrate *division by zero* exception in Java. (4 mark)